

McCartney's Twilight Bowls – Team Entry Conditions

1. Team registrations will only be considered for entry in the Twilight season where there are at least FOUR affiliated TBC members in the team.

2. Affiliated Membership is payable by no later than 30th June prior to the commencement of the season. Note that Social and RSL only members do not qualify for the purposes of Twilight.

3. Membership year is 1st. March to 28th. February of the following year.

4. Teams can register more than four people but at least four people must be affiliated members. All team members are entitled to play in the Twilight competition. Membership application/renewal forms are available in the Club or via the Website. A membership card entitling them to Club Benefits will be issued to the nominated member(s).

5. Individuals or teams with less than four players should register their interest by completing and submitting a Registration form. The Team Manager will endeavour to make introductions via email between those individuals who can organise themselves into a qualifying team, register their team and apply for membership of the Bowls Club if not already members. Registration does not guarantee a team place, until at least four members are confirmed.

6. Play will be in teams of four. There will be ladder competition on each night (Wednesday and Thursday) with a series of finals at the end of the season

7a. Division 3.

Teams may include only one Division 3 or lower Pennant player or only one Division 1 Twilight player per night and that player can only lead.

7b. Division 2.

Teams may include only two Division 3 or lower Pennant players or only two Division 1 Twilight players or a combination of either per night, but if one is skipping the other must lead.

7c. Division 1.

Teams may include only two Division 3 or higher Pennant players per night, but 1 of those players must have previously played at least 3 Twilight seasons.

This includes Pennant players from other clubs participating in the Twilight competition.

The criteria to determine the status of any pennant player will be determined from the previous season at which that player played.

Any fill in or non-registered player must only play position of Lead or Second.

8. Once teams are formed, it is the responsibility of the team to find replacements for absent members. Threes can play against fours with slightly different rules – namely all players can only play 2 bowls each (so a team of three will only have 6 bowls each end) Teams with less than three members on a night will not receive points for any cumulative prizes.

9. To play in finals a player must be a registered member of a team on or before Jan 31st and play in at least three games for that team in the season, one of those games is to be before Christmas. A player can only be registered with one (1) team on Wednesday and one (1) team on Thursday.

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10. Please nominate one player as a contact person for the team. At least one email address for each team will be used to communicate with teams and advise in the event that bad weather or other unforeseen circumstances cancels play on any night. It is the recipient's responsibility to communicate with the rest of the team.

11. Completed registration forms can be handed to the Twilight Team Manager or posted in their club mailbox or emailed to - twilight@torquaybowlsclub.com.

12. Completed membership forms can be paid via EFT (see details on form) OR Give application form to bar staff and pay per Credit/Debit card / eftpos or Cash.

IMPORTANT INFORMATION

If there are team places left after 30th June, the Twilight Committee will advertise the availability and will accept entries from new teams that meet the qualifying criteria as described above, until Twilight is full. Membership and Twilight Registration forms available at the website - www.torquaybowlsclub.com